



RANCH REINING #2

Trot to center of Arena, Stop. Start pattern facing towards Judge.

1. Beginning on the right lead, complete two circle to the right, the first circle small and slow, the next circle large and fast. Change leads at the center of arena.
2. Complete two circles to the left, the first circle small and slow, the next circle large and fast. Change leads in the center of the arena.
3. Begin large circle to right, but do not close the circle. Run down center of arena past the end marker and do a right roll back, no hesitation.
4. Run up the middle to the other end of the arena past the end marker and do a left roll back, no hesitation.
5. Run past the center marker, stop, back 10 feet.
6. 1 spin to right, 1 spin to left. Hesitate to complete pattern.